

Below are **very brief SLO-based notes** from **Unit 2: Kinematics**, followed by **all formulae collected at the end**, as you requested.

UNIT 2 – KINEMATICS (SLO NOTES)

1. Kinematics

- Study of motion **without considering forces**.
- Motion is always described **relative to an observer**.

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2. Rest and Motion

- **Rest:** No change in position w.r.t. observer.
- **Motion:** Change in position w.r.t. observer.
- Rest or motion depends on **reference frame**.

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3. Types of Motion

- **Translatory motion:** Body moves as a whole
 - Rectilinear (straight line)
 - Curvilinear (curved path)
 - Circular (constant radius)
 - Random (no fixed path)
- **Rotatory motion:** Rotation about own axis
- **Vibratory motion:** To and fro motion about mean position

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4. Distance and Displacement

- **Distance:** Total path length (scalar)
- **Displacement:** Shortest straight-line distance with direction (vector)
- Distance \geq Displacement
- Displacement can be zero while distance is not

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5. Speed

- Rate of change of distance
- Scalar quantity
- Types:
 - Average speed
 - Instantaneous speed
 - Uniform speed
 - Variable speed

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6. Velocity

- Rate of change of displacement
- Vector quantity (magnitude + direction)
- Types:
 - Average velocity
 - Instantaneous velocity
 - Uniform velocity
 - Variable velocity
- In circular motion, speed may be constant but velocity changes

7. Acceleration

- Rate of change of velocity
- Vector quantity
- Can be due to:
 - Change in speed
 - Change in direction
 - Both
- Uniform and non-uniform acceleration

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8. Motion Due to Gravity

- All freely falling bodies have same acceleration g
- Direction of g is **downward**
- Near Earth's surface: $g \approx 9.8 \text{ m/s}^2$
- Upward motion \rightarrow acceleration = $-g$

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9. Graphical Analysis of Motion

Distance–Time Graph

- Slope \rightarrow **Speed**
- Horizontal line \rightarrow body at rest
- Straight sloped line \rightarrow uniform speed
- Curve \rightarrow variable speed

Speed–Time Graph

- Slope \rightarrow **Acceleration**

- Area under graph → **Distance travelled**

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ALL FORMULAE (COLLECTED)

Distance & Displacement

- $\Delta d = d_2 - d_1$
- $\Delta t = t_2 - t_1$

Speed

- $v = s / t$
- $v_{av} = \text{total distance} / \text{total time}$
- $s = v \times t$

Velocity

- $v = \Delta d / \Delta t$
- $v_{av} = \text{total displacement} / \text{total time}$

Acceleration

- $a = \Delta v / \Delta t$
- $a = (v_2 - v_1) / t$

Gravity

- $g = 9.8 \text{ m/s}^2$
- $a = +g$ (downward motion)
- $a = -g$ (upward motion)

Graphs

- Speed = slope of distance–time graph
- Acceleration = slope of speed–time graph
- Distance = area under speed–time graph

If you want, I can **convert this into exam-ready bullet points, MCQ key lines, or a one-page revision sheet.**

Sources

primestudy.netlify.app